10/1/2695

Application or Docket Number PATENT APPLICATION FEE DETERMINATION RECORD Effective October 1, 2003 **CLAIMS AS FILED - PART I** SMALL ENTITY **OTHER THAN** (Column 2) TYPE OR SMALL ENTITY (Column 1) **TOTAL CLAIMS** RATE FEE RATE FEE BASIC FEE 385.00 BASIC FEE 770.00 NUMBER FILED NUMBER EXTRA FOR TOTAL CHARGEABLE CLAIMS X\$18= minus 20= X\$ 9= OR minus 3 =INDEPENDENT CLAIMS X86= X43= OR MULTIPLE DEPENDENT CLAIM PRESENT +290= +145= OR \* If the difference in column 1 is less than zero, enter "0" in column 2 TOTAL OR TOTAL AIMS AS AMENDED - PART II **OTHER THAN SMALL ENTITY** SMALL ENTITY OR (Column 1) (Column 2) (Column 3) HIGHEST CLAIMS ADDI-ADDI-4 NUMBER PRESENT REMAINING TIONAL RATE TIONAL RATE **AFTER PREVIOUSLY EXTRA** AMENDMENT FEE FEE AMENDMENT PAID FOR X\$\18= XS 9= Minus Total OR Minus Independent X86= X43= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR TOTAL OR ADDIT. FEE ADDIT, FEE (Column 2) (Column 3) (Column 1) HIGHEST CLAIMS ADDI-ADDI-REMAINING NUMBER **PRESENT** TIONAL **TIONAL** RATE RATE PREVIOUSLY AMENDMENT AFTER . **EXTRA** FEE AMENDMENT PAID FOR FEE Total Minus \*\* X\$ 9= X\$18= OR Minus Independent X86= X43= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR TOTAL OR ADDIT, FEE ADDIT. FEE (Column 2) (Column 3) (Column 1) HIGHEST CLAIMS ADDI-ADDI-NUMBER ပ PRESENT REMAINING RATE TIONAL RATE TIONAL AMENDMENT **AFTÈR PREVIOUSLY EXTRA** AMENDMENT FEE PAID FOR FEE Minus Total •• X\$18= X\$ 9= OR Independent Minus X86= X43= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +145= +290= OR

OR

ADDIT, FEE

TOTAL

ADDIT. FEE

<sup>•</sup> If the entry in column 1 is less than the entry in column 2, write "0" in column 3.

<sup>&</sup>quot;If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20."

<sup>\*\*\*</sup>If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3."

The 'Highest Number Previously Paid For' (Total or Independent) is the highest number found in the appropriate box in column 1.